EXECUTIVE SUMMARY

Based on the core beliefs that learning a language should be a natural and instinctive process, and that interactive technology can activate our minds to learn languages by mean of the immersion method, Rosetta stone is a computer program that has the capability to make easier the process of learning Languages. Although this software is used in the four skills, this study is focused on two skills that, from authors´ point of view, are the most difficult skills to be mastered when learning English (Listening and speaking). By carrying out this study we are going to get valuable information through the application of three tools for data collection: Observation sheets, survey questionnaires, and tests, divided into pre-test and post-test. This research is focused on the incidence that the interactive software "Rosetta Stone" has on the development of listening and speaking skills in students attending the Second Term of 8th Year of Secondary School at Unidad Educativa Comil-3 "Héroes del 41" located in Machala city, El Oro´s province.

KEY WORDS:

ROSETTA STONE

TOTAL IMMERSION METHOD

LISTENING SKILL

SPEAKING SKILL

TECHNOLOGY

INTERACTIVE SOFTWARE.